Summary:

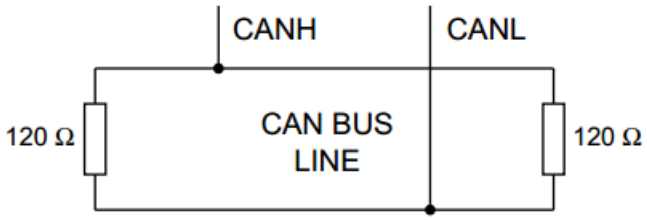
NOTE: this document complies with the following CAN in Automation (CiA) specifications:

- 301 (CANopen application layer and communication profile)
- 401 (Device profile for generic I/O modules)

1. How to connect the wires:

Power Supply Connector		
Manufacturer	TE Connectivity / Deutsch	Amphenol
Connector p/n	DT04-4P	AT04-4P
Mating Connector		
Connector p/n	DT06-4S	AT06-4S
Wedgelock p/n	W4S	AW4S
Terminals p/n	0462-201-16141	AT62-201-16141

PIN	COLOUR	FUNCTION
1	Blue	CAN L
2	White	CAN H
3	Black	Negative battery
4	Red	Vbatt. (12-24V)



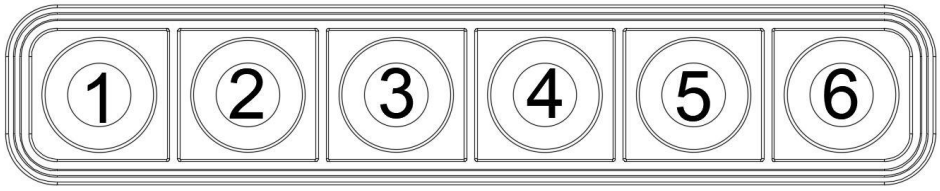
Each end of the CAN bus is terminated with 120Ω resistors in compliance with the standard to minimize signal reflections on the bus. You may need to place a 120Ω resistor between CAN-L and CAN-H.

Warning: to avoid breakage do not tighten the backshell nuts with a torque exceeding 1.8 Nm!

2. Reference

Front view.

PKP1600SI



3. Default settings

Setting	Default state or level	How to change
Baud rate	125 kbit/s	Object 2010h
CANopen Node ID	15h	Object 2013h
Device active on startup	Not active	Object 2012h
Default LED indicators brightness	3Fh (maximum brightness)	Object 2003h
Default backlight brightness	00h (OFF)	Object 2003h
Default backlight color	Amber	Object 2003h
Startup LED Light Show	Complete LED Sequence	Object 2014h
Periodic key-state transmission	Disabled	Object 1800h
DEMO mode	Disabled	Object 2100h
Heartbeat producer	Disabled	Object 1017h
Heartbeat consumer	Disabled	Object 1016h
Boot-up service	Active	Object 2011h
RPDO 200h transmission type	Event-driven	Object 1400h
RPDO 300h transmission type	Event-driven	Object 1401h
TPDO 180h transmission type	Event-driven	Object 1800h

CANopen Messages Structure

All the data type used are unsigned integer and the syntax is specified in the following table:

octet number	1.	2.	3.	4.	5.	6.	7.	8.
UNSIGNED8	b7..b0							
UNSIGNED16	b7..b0	b15..b8						
UNSIGNED24	b7..b0	b15..b8	b23..b16					
UNSIGNED32	b7..b0	b15..b8	b23..b16	b31..b24				
UNSIGNED40	b7..b0	b15..b8	b23..b16	b31..b24	b39..b32			
UNSIGNED48	b7..b0	b15..b8	b23..b16	b31..b24	b39..b32	b47..b40		
UNSIGNED56	b7..b0	b15..b8	b23..b16	b31..b24	b39..b32	b47..b40	b55..b48	
UNSIGNED64	b7..b0	b15..b8	b23..b16	b31..b24	b39..b32	b47..b40	b55..b48	b63..b56

NMT MESSAGES

The Network Management messages follow a master-slave structure. Through NMT services, CANopen devices are initialized, started, reset, or stopped. All CANopen devices are regarded as NMT slaves. NMT messages have CAN-ID always equal to 00h.

00h	1-byte command specifier	1-byte NODE-ID	6 bytes not used

PDO MESSAGES

PDO are fast telegram messages that can simply manage the most important functions. All PDOs have an equivalent SDO message. There are no answers for this type of messages. PDO messages have identifiers from 180h to 57Fh.

Identifier	8-byte data

SDO MESSAGES

SDO are more complex messages that completely manage all the functions of the Keypad.
SDO messages have identifiers from 580h to 67Fh and always expect an answer or an acknowledge reply.

Identifier	Command byte	2-byte index	1-byte sub index	4-byte data

Identifier: The messages to the Keypad shall have 600h+current CAN ID identifier.
The messages from the Keypad have 580h+ current CAN ID identifier.

Command byte:
40h: request to read a register
43h: response with 4-byte data
4Fh: response with 1-byte data
4Bh: response with 2-byte data
80h: error response
60h: write acknowledge
23h: request to write 4-byte data
2Fh: request to write 1-byte data
2Bh: request to write 2-byte data

Every answer has index and sub index echo.
The error responses have the byte data containing the abort codes.

Abort codes implemented:

0602 0000h: Object does not exist in the object dictionary
0609 0011h: Sub-index does not exist
0609 0030h: Invalid value for parameter
0601 0002h: Attempt to write a read only object
0607 0010h: Data length too long
0601 0001h: Attempt to read a write only object
0100 0405h: Invalid value for command byte

NMT MESSAGES

The Network Management messages follow a master-slave structure. Through NMT services, CANopen devices are initialized, started, reset or stopped.
NMT messages have CAN-ID always equal to 00h.

4. Start CANopen node (keypad activation message)

Identifier	00h	
Byte 0	01h	Start CANopen node
Byte 1	XXh	Keypad CAN ID 00h: start all the keypads 15h: start the keypad with CAN ID = 15h.
Byte 2, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**
To Keypad	0	Std	01 15

5. Enter pre-operational

Identifier	00h	
Byte 0	80h	Enter pre-operational
Byte 1	XXh	Keypad CAN ID 00h: enter all the keypads 15h: enter the keypad with CAN ID = 15h.
Byte 2, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**
To Keypad	0	Std	80 15

6. Reset CANopen node

Identifier	00h	
Byte 0	81h	Reset CANopen node
Byte 1	XXh	Keypad CAN ID 00h: reset all the keypads 15h: reset the keypad with CAN ID = 15h.
Byte 2, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**
To Keypad	0	Std	81 15

7. Stop CANopen node

Identifier	00h	
Byte 0	XXh	02h: Stop CANopen node
		00h: Stop CANopen node (old PKP sw compatibility)
Byte 1	YYh	Keypad CAN ID 00h: stop all the keypads 15h: stop the keypad with CAN ID = 15h.
Byte 2, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**
To Keypad	0	Std	02 15

8. Boot-up service

This service is used to signal that a NMT slave has entered the NMT state Pre-operational.

Identifier	700h + current CAN ID	Default 715h
Byte 0	00h	One data byte is transmitted with value 0.

Example:

Direction	**Identifier**	**Format**	**Message**
From Keypad	715h	Std	00h

The keypad with CAN ID 15h has entered the NMT state Pre-operational.

9. Heartbeat message

The heartbeat mechanism for a CANopen device is established by cyclically transmitting the heartbeat message by the heartbeat producer.

Refer to Object 1017h for more details.

10. Sync message

This mechanism modifies the PDO operation in the following way: both the RPDOs and TPDOs are stored at the receiving of the 1st SYNC message but, while the RPDOs are always processed with the arrival of next one, the TPDOs are transmitted each n-th time the SYNC message is received depending on the value chosen for transmission type. The structure of the SYNC message is:

Identifier	80h	
-	-	No data byte is transmitted

Refer to Objects 1400-1401-1800h for more details.

PDO messages

PDO (Process Data Object) are fast telegram messages that can simply manage most important functions. There are no answers for this kind of messages. Each PDO message has an equivalent Service Data Object message.

11. Keys state message

The keypad must be activated, see NMT Start CANopen Node message.

- **PKP 1600SI**

Identifier	180h + current CAN ID	Default 195h
Byte 0	Keys from #1 to #6 0 0 K6 K5 - K4 K3 K2 K1	Key state: 1=pressed; 0=released
Byte 1, 3	00h	Not used
Byte 4	XXh	Tick Timer*

Examples:

Direction	**Identifier**	**Format**	**Message**	**Key state**
From Keypad	195	Std	00 00 00 00 XX	No Key pressed
From Keypad	195	Std	01 00 00 00 XX	Key #1 pressed
From Keypad	195	Std	10 00 00 00 XX	Key #5 pressed
From Keypad	195	Std	0C 00 00 00 XX	Keys #3 and #4 pressed

*= this hexadecimal value increases each 100ms regardless a key state variation has occurred or not. This parameter can be used to evaluate the time interval elapsed between two consecutive key state through the difference of the related two tick timer values. Since this counter is coded on 1-byte length, the maximum time interval which can be monitored is about 25 seconds.

12. Set LED ON message

The keypad must be activated, see NMT Start CANopen Node message.
NOTE: in case the RPDO message is transmitted periodically to the keypad, to ensure correct processing of the command the period used must be higher than 50ms; a value equal to 100ms is fairly good for most applications.

- **PKP 1600SI**

Identifier	200h + current CAN ID	Default 215h
Byte 0	0 0 R6 R5 - R4 R3 R2 R1	Red LED
Byte 1	0 0 G6 G5 - G4 G3 G2 G1	Green LED
Byte 2	0 0 B6 B5 - B4 B3 B2 B1	Blue LED
Byte 3,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	LED
To Keypad	215	Std	00 00 00 00 00 00 00 00	Turn OFF all the LED
To Keypad	215	Std	02 00 00 00 00 00 00 00	Only red LED #2 ON
To Keypad	215	Std	0A 00 00 00 00 00 00 00	Red LED #2 and #4 ON, other LED OFF
To Keypad	215	Std	00 10 00 00 00 00 00 00	Only green LED #5 ON
To Keypad	215	Std	00 00 04 00 00 00 00 00	Only blue LED #3 ON
To Keypad	215	Std	01 01 01 00 00 00 00 00	White LED #1 ON

13. Set LED Blink message

The keypad must be activated, see NMT Start CANopen Node message.
NOTE: in case the RPDO message is transmitted periodically to the keypad, to ensure correct processing of the command the period used must be higher than 50ms; a value equal to 100ms is fairly good for most applications.
NOTE 2: if the blink message is sent when the LED is already ON, the LED blinks in alternate mode.

- **PKP 1600SI**

Identifier	300h + current CAN ID	Default 315h
Byte 0	0 0 R6 R5 - R4 R3 R2 R1	Red LED
Byte 1	0 0 G6 G5 - G4 G3 G2 G1	Green LED
Byte 2	0 0 B6 B5 - B4 B3 B2 B1	Blue LED
Byte 3,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	LED
To Keypad	315	Std	00 00 00 00 00 00 00 00	Turn OFF all the LED
To Keypad	315	Std	04 00 00 00 00 00 00 00	Only red LED #3 blinks
To Keypad	315	Std	30 00 00 00 00 00 00 00	Red LED #5 and #6 blink
To Keypad	315	Std	00 10 00 00 00 00 00 00	Only green LED #5 blinks
To Keypad	315	Std	00 00 02 00 00 00 00 00	Only blue LED #2 blinks
To Keypad	315	Std	00 12 00 00 00 00 00 00	Green LED #2 and #5 blink
To Keypad	215 315	Std Std	02 00 00 00 00 00 00 00 02 00 02 00 00 00 00 00	Only LED #2 blinks red and blue in alternate mode

14. LED indicators brightness level

The keypad must be activated, see NMT Start CANopen Node message.
NOTE: in case the RPDO message is transmitted periodically to the keypad, to ensure correct processing of the command the period used must be higher than 50ms; a value equal to 100ms is fairly good for most applications.
NOTE 2: this setting has temporary effect and at the startup comes back to the default level. If the default level is desired to change, please refer to the object 2003h sub-index 05h.

Identifier	400h + current CAN ID	Default 415h
Byte 0	XXh	Intensity 00h-3Fh→ min-100%
Byte 1, 7	00h	Not used

Examples:

Direction	Identifier	Format	Message	LED
To Keypad	415	Std	1F 00 00 00 00 00 00 00	Brightness = 50%
To Keypad	415	Std	3F 00 00 00 00 00 00 00	Brightness =100%

15. Backlight setting

The keypad must be activated, see NMT Start CANopen Node message.
NOTE: in case the RPDO message is transmitted periodically to the keypad, to ensure correct processing of the command the period used must be higher than 50ms; a value equal to 100ms is fairly good for most applications.
NOTE 2: in case a brightness level value greater than 3Fh is set, the command is neglected.
NOTE 3: if it is selected as brightness level a value inside the valid range and as backlight color a value outside the available range, the backlight is switched on with the current color stored, the default or the last valid temporary one if set.
NOTE 4: the backlight color setting has temporary effect. If the default setting is desired to change, please refer to the object 2003h sub-index 04h.

<table>
<tr><td>Identifier</td><td>500h + current CAN ID</td><td colspan="2">Default 515h</td></tr>
<tr><td>Byte 0</td><td>XXh</td><td colspan="2">Brightness level:
00h-3Fh→ 0-100%</td></tr>
<tr><td rowspan="2">Byte 1</td><td rowspan="2">YYh</td><td colspan="2">Backlight color:</td></tr>
<tr><td>01h: red
02h: green
03h: blue
04h: yellow
05h: cyan</td><td>06h: violet
07h: white/light blue
08h: amber/orange
09h: yellow/green</td></tr>
<tr><td>Byte 2,7</td><td>00h</td><td colspan="2">Not used</td></tr>
</table>

Examples:

Direction	Identifier	Format	Message	LED
To Keypad	515	Std	00 00 00 00 00 00 00 00	Turn off the backlight
To Keypad	515	Std	1F 05 00 00 00 00 00 00	Backlight active at 50% with cyan color

SDO Messages:

A SDO (Service Data Object) is providing direct access to object entries of a CANopen device's object dictionary.

16. Object 2000h: Digital input module, keys states

This module contains all the Switch State information.
A one indicates the switch is pressed, a zero indicates the switch is released.

- **PKP 1600SI**

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	00h	CAN Object 2000h
Byte 2	20h	
Byte 3	01h	Sub index
Byte 4,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 00 20 01 00 00 00 00	
From Keypad	595	Std	4F 00 20 01 00 00 00 00	No Key pressed
			4F 00 20 01 01 00 00 00	Key 1 pressed
			4F 00 20 01 02 00 00 00	Key 2 pressed
			4F 00 20 01 04 00 00 00	Key 3 pressed
			4F 00 20 01 08 00 00 00	Key 4 pressed
			4F 00 20 01 10 00 00 00	Key 5 pressed
			4F 00 20 01 20 00 00 00	Key 6 pressed
			4F 00 20 01 03 00 00 00	Key 1 and 2 pressed
			4F 00 20 01 21 00 00 00	Key 1 and 6 pressed
			4F 00 20 01 3F 00 00 00	All Keys pressed

17. Object 2001h: Digital output module.

This module sets and reads the LED Outputs States.
Each bit position represents the corresponding LED. A one indicates the LED is ON a zero indicates the LED is OFF.

a) Set LED ON

- **PKP 1600SI**

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	01h	CAN Object 2001h
Byte 2	20h	
Byte 3	XXh	XX: Sub index 01h: Red LED 02h: Green LED 03h: Blue LED
Byte 4	YYh	0 0 L6 L5 L4 L3 L2 L1 LED position
Byte 5,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	2F 01 20 01 01 00 00 00	Set red LED #1 ON
From Keypad	595	Std	60 01 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	2F 01 20 03 10 00 00 00	Set blue LED #5 ON
From Keypad	595	Std	60 01 20 00 00 00 00 00	Command accepted

b) Read LED ON

The LED have the same mapping of Set LED ON message

- **PKP 1600SI**

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	01h	CAN Object 2001h
Byte 2	20h	
Byte 3	XXh	XX: Sub index 01h: Red LED 02h: Green LED 03h: Blue LED
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 01 20 01 00 00 00 00	Read red LED
From Keypad	595	Std	4F 01 20 01 04 00 00 00	Only red LED #3 ON
To Keypad	615	Std	40 01 20 02 00 00 00 00	Read green LED
From Keypad	595	Std	4F 01 20 02 08 00 00 00	Only green LED #4 ON
To Keypad	615	Std	40 01 20 03 00 00 00 00	Read blue LED
From Keypad	595	Std	4F 01 20 03 01 00 00 00	Only blue LED #1 ON

18. Object 2002h: Digital output module.

This module sets and reads the LED Blink States.
Each bit position represents the corresponding LED. A one indicates the LED is blinking a zero indicates the LED is not blinking. If the blink message is sent when the LED is already ON, the LED blinks in alternate mode.

a) Set LED blink

- **PKP 1600SI**

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	02h	CAN Object 2002h
Byte 2	20h	
Byte 3	XXh	XX: Sub index 01h: Red LED 02h: Green LED 03h: Blue LED
Byte 4	YYh	0 0 L6 L5 L4 L3 L2 L1 LED position
Byte 5,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	2F 02 20 01 02 00 00 00	Set red LED #2 blink
From Keypad	595	Std	60 02 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	2F 02 20 02 10 00 00 00	Set green LED #5 blink
From Keypad	595	Std	60 02 20 00 00 00 00 00	Command accepted

b) Read LED blink

- **PKP 1600SI**

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Set Device Register
Byte 1	02h	CAN Object 2002h
Byte 2	20h	
Byte 3	XXh	XX: Sub index 01h: Red Led 02h: Green Led 03h: Blue Led
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 02 20 01 00 00 00 00	Read red LED blink
From Keypad	595	Std	4F 02 20 01 3F 00 00 00	All red LED blink
To Keypad	615	Std	40 02 20 02 00 00 00 00	Read green LED blink
From Keypad	595	Std	4F 02 20 02 02 00 00 00	Green LED #2 blinks
To Keypad	615	Std	40 02 20 03 00 00 00 00	Read blue LED blink
From Keypad	595	Std	4F 02 20 03 08 00 00 00	Blue LED #4 blinks

19. Object 2003h: Brightness Level

a) LED indicators brightness level:

Set message:

Identifier	615h (600h + current CAN ID)	
Byte 0	2Fh	Set Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	01h	Sub index
Byte 4	YYh	Intensity 00h-3Fh→ min-100%
Byte 5,7	00h	Not used

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	01h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 01 19 00 00 00	Brightness = 40%
From Keypad	595	Std	60 03 20 01 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 01 00 00 00 00	Read brightness level set
From Keypad	595	Std	4F 03 20 01 19 00 00 00	Brightness = 40%

b) Backlight brightness level

Set message:

Identifier	615h (600h + current CAN ID)	
Byte 0	2Fh	Set Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	02h	Sub index
Byte 4	XXh	Intensity 00h-3Fh→ 0-100%
Byte 5,7	00h	Not used

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	02h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 02 2C 00 00 00	Brightness = 70%
From Keypad	595	Std	60 03 20 02 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 02 00 00 00 00	Read brightness level set
From Keypad	595	Std	4F 03 20 02 2C 00 00 00	Brightness = 70%

c) Backlight color

Set message:

Identifier	615h (600h + current CAN ID)		
Byte 0	2Fh	Set Device Register	
Byte 1	03h	CAN Object 2003h	
Byte 2	20h		
Byte 3	03h	Sub index	
Byte 4	XXh	Color 01h: red 02h: green 03h: blue 04h: yellow	05h: cyan 06h: violet 07h: white/light blue 08: amber/orange 09: yellow/green
Byte 5,7	00h	Not used	

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	03h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 03 04 00 00 00	Yellow backlight color
From Keypad	595	Std	60 03 20 03 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 03 00 00 00 00	Read backlight color set
From Keypad 595	595	Std	4F 03 20 03 04 00 00 00	Yellow backlight color

d) Default backlight color

Set message:

Identifier	615h (600h + current CAN ID)		
Byte 0	2Fh	Set Device Register	
Byte 1	03h	CAN Object 2003h	
Byte 2	20h		
Byte 3	04h	Sub index	
Byte 4	XXh	Color 01h: red 02h: green 03h: blue 04h: yellow	05h: cyan 06h: violet 07h: white/light blue 08: amber/orange 09: yellow/green
Byte 5,7	00h	Not used	

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	04h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 04 03 00 00 00	Blue backlight color
From Keypad	595	Std	60 03 20 04 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 04 00 00 00 00	Read default color set
From Keypad	595	Std	4F 03 20 04 03 00 00 00	Blue backlight color

e) Default LED indicators brightness level

Set message:

Identifier	615h (600h + current CAN ID)	
Byte 0	2Fh	Set Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	05h	Sub index
Byte 4	XXh	Intensity 00h-3Fh→ min-100%
Byte 5,7	00h	Not used

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	05h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 05 39 00 00 00	Brightness = 90%
From Keypad	595	Std	60 03 20 05 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 05 00 00 00 00	Read brightness level set
From Keypad	595	Std	4F 03 20 05 39 00 00 00	Brightness = 90%

f) Default backlight brightness level

Set message:

Identifier	615h (600h + current CAN ID)	
Byte 0	2Fh	Set Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	06h	Sub index
Byte 4	XXh	Intensity 00h-3Fh→ 0-100%
Byte 5,7	00h	Not used

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 2003h
Byte 2	20h	
Byte 3	06h	Sub index
Byte 5,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 03 20 06 00 3C 00 00	Backlight level = 95%
From Keypad	595	Std	60 03 20 06 00 00 00 00	Command accepted
To Keypad	615	Std	40 03 20 06 00 00 00 00	Read backlight level set
From Keypad	595	Std	4F 03 20 06 00 3C 00 00	Backlight level = 95%

20. Object 2010h: Baud rate setting

Set message:

Identifier	615h (600h + current CAN ID)	
Byte 0	2Fh	Set Device Register
Byte 1	10h	CAN Object 2010h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4	00h	1000k
	01h	Reserved (force to 125k)
	02h	500k
	03h	250k
	04h	125k (Default)
	05h	Reserved (force to 125k)
	06h	50k
	07h	20k
Byte 5,7	00h	Not used

Read message:

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	10h	CAN Object 2010h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 10 20 00 02 00 00 00	Baud rate = 500k
From Keypad	595	Std	60 10 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	40 10 20 00 00 00 00 00	Read command set
From Keypad	595	Std	4F 10 20 00 02 00 00 00	Baud rate = 500k

21. Object 2011h: Set Boot-up service

Object 2011h message enables or disables the boot up message sent by the keypad at power up to the CAN network.

Set message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	11h	CAN Object 2011h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4	XXh	00h: Not active
		01h: Active
Byte 5,7	00h	Not used

Read message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	11h	CAN Object 2011h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 11 20 00 01 00 00 00	Boot-up service active
From Keypad	595	Std	60 11 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	40 11 20 00 00 00 00 00	Read command set
From Keypad	595	Std	4F 11 20 00 01 00 00 00	Boot-up service active

22. Object 2012h: Set device active on startup

If keypad is active on startup don't need the Start CANopen command from host.

Set message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	12h	CAN Object 2012h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4	XXh	00h: Not active
		01h: Active
Byte 5,7	00h	Not used

Read message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	12h	CAN Object 2012h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 12 20 00 00 00 00 00	Device not active on startup
From Keypad	595	Std	60 12 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	40 12 20 00 00 00 00 00	Read command set
From Keypad	595	Std	4F 12 20 00 00 00 00 00	Device not active on startup

23. Object 2013h: Set CANopen node ID

Note: make sure that when changing node ID to the keypad, no other device on the network has the same address set.

Set message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	13h	CAN Object 2013h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4	XXh	XX: New node id (01h-7Fh), default 15h
Byte 5,7	00h	Not used

Read message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	13h	CAN Object 2013h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 13 20 00 17 00 00 00	CANopen node ID set to 17h
From Keypad	597	Std	60 13 20 00 00 00 00 00	Command accepted
To Keypad	617	Std	40 13 20 00 00 00 00 00	Read CANopen node ID
From Keypad	597	Std	4F 13 20 00 17 00 00 00	CANopen node ID set to 17h

24. Object 2014h: Set startup LED show

Set message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	14h	CAN Object 2014h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4	XXh	00h: Disable
		01h: Complete LED Show (default)
		02h: Fast Flash
Byte 5,7	00h	Not used

Read message:

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	14h	CAN Object 2014h
Byte 2	20h	
Byte 3	00h	Sub index
Byte 4,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 14 20 00 01 00 00 00	Complete LED show enabled
From Keypad	595	Std	60 14 20 00 00 00 00 00	Command accepted
To Keypad	615	Std	40 14 20 00 00 00 00 00	Read command set
From Keypad	595	Std	4F 14 20 00 01 00 00 00	Complete LED show enabled

25. Object 2100h: Set DEMO mode

This message enables the Demo mode function. Demo mode is a special feature that consists in different LED states for each key pressing. Refer to the appendix “Demo mode instructions” to try these special features. Disconnect and reconnect the keypad after the enable message to enter this mode. To exit the Demo mode, send the Disable Demo mode command or another command message.

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Fh	Set Device Register
Byte 1	00h	CAN Object 2100h
Byte 2	21h	
Byte 3	00h	Sub index
Byte 4	XXh	00h: Not active
		01h: Active
Byte 5,7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	2F 00 21 00 01 00 00 00	Set DEMO mode Active
From Keypad	595	Std	60 00 21 00 00 00 00 00	Command accepted

26. Object 1016h: Consumer heartbeat time

The consumer heartbeat time object shall indicate the expected heartbeat cycle times. Monitoring of the heartbeat producer shall start after the reception of the first heartbeat.

NOTE 1: the heartbeat consumer time should be greater (typically twice) than the related heartbeat time to be monitored coming from the producer.

NOTE 2: if the keypad does not receive the heartbeat message producer anymore, it turns off all the LEDs eventually ON (both indicators and backlight) and goes to pre-operational state until a new NMT start message is received, even if the producer restarts to transmit the heartbeat.

NOTE 3: if the consumer heartbeat time is set with a value lower than the producer one, the keypad will not be able to change its state from pre-operational to operational.

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
	23h	Set device register
Byte 1	16h	CAN Object 1016h
Byte 2	10h	
Byte 3	ZZh	00h: Highest sub-index supported (read-only) 01h: Sub-index (read/write)
Byte 4	YYh	YYh: Heartbeat time in milliseconds LSByte
Byte 5	XXh	XXh: Heartbeat time in milliseconds MSByte
Byte 6	NNh	Node to be monitored 01h-7Fh (01h default)
Byte 7	00h	Reserved

Heartbeat time: XXYYh (from 000Ah to FFFFh: from 10 to 65535 milliseconds)
When the period is set to 0000h, the consumer heartbeat function is disabled.

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 16 10 00 00 00 00 00	Read highest sub-index supported
From Keypad	595	Std	4F 16 10 00 01 00 00 00	01h is the highest sub-index supported
To Keypad	615	Std	23 16 10 01 64 00 7E 00	Set heartbeat time consumer = 100ms expected from the node 7Eh
From Keypad	595	Std	60 16 10 01 00 00 00 00	Command accepted
To Keypad	615	Std	23 16 10 01 F4 01 01 00	Set heartbeat time consumer= 500ms expected from the node 01h
From Keypad	595	Std	60 16 10 01 00 00 00 00	Command accepted
To Keypad	615	Std	40 16 10 01 00 00 00 00	Read heartbeat consumer time expected from the node 01h
From Keypad	595	Std	43 16 10 01 F4 01 01 00	Heartbeat consumer time set to 500ms

27. Object 1017h: Producer heartbeat time

The producer heartbeat time shall indicate the configured cycle time of the heartbeat.

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
	2Bh	Set device register
Byte 1	17h	CAN Object 1017h
Byte 2	10h	
Byte 3	00h	Sub index
Byte 4	YYh	YYh: Heartbeat time in milliseconds LSByte
Byte 5	XXh	XXh: Heartbeat time in milliseconds MSByte
Byte 6, 7	00h	Not used

Heartbeat time: XXYYh (from 000Ah to FEFFh: from 10 to 65279 milliseconds)
When the period is set to 0000h, the producer heartbeat function is disabled.

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 17 10 00 00 00 00 00	Read heartbeat time
From Keypad	595	Std	4B 17 10 00 64 00 00 00	Heartbeat time = 100ms
To Keypad	615	Std	2B 17 10 00 00 00 00 00	Switch off the heartbeat
From Keypad	595	Std	60 17 10 00 00 00 00 00	Command accepted
To Keypad	615	Std	2B 17 10 00 32 00 00 00	Set heartbeat time = 50ms
From Keypad	595	Std	60 17 10 00 00 00 00 00	Command accepted
To Keypad	615	Std	2B 17 10 00 F4 01 00 00	Set heartbeat time = 500ms
From Keypad	595	Std	60 17 10 00 00 00 00 00	Command accepted

Heartbeat message

The heartbeat mechanism for a CANopen device is established by cyclically transmitting the heartbeat message by the heartbeat producer. One or more CANopen devices in the network are aware of this heartbeat message. If the heartbeat cycle fails for the heartbeat producer, the local application on the heartbeat consumer will be informed about that event.
If a CANopen device starts with a value for the heartbeat producer time unequal to 0 the boot-up message is regarded as first heartbeat message.

Identifier	700h + current CAN ID	Default 715h
Byte 0	XXh	XXh: State of heartbeat producer 00h: Boot-up 04h: Stop 05h: Operational 7Fh: Pre-operational

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
From Keypad	715h	Std	00h	Boot up
From Keypad	715h	Std	7Fh	Pre-operational
To Keypad	00h	Std	01h 15h	Start keypad with CAN ID 15h
From Keypad	715h	Std	05h	Operational

28. Object 1000h: Device Type

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	00h	CAN Object 1000h
Byte 2	10h	
Byte 3, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Data**
To Keypad	615	Std	40 00 10 00 00 00 00 00
From Keypad	595	Std	43 00 10 00 91 01 0B 00

Device profile number B0191h.

29. Object 1001h: Error Register

This object is not yet implemented in the device.

30. Object 1008h: Manufacturer Device Name

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	08h	CAN Object 1008h
Byte 2	10h	
Byte 3, 7	00h	Not used

1° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	60h	Read Device Register Next Byte
Byte 1, 7	00h	Not used

2° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	70h	Read Device Register Next Byte
Byte 1, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 08 10 00 00 00 00 00	
From Keypad	595	Std	41 08 10 00 0B 00 00 00	
To Keypad	615	Std	60 00 00 00 00 00 00 00	
From Keypad	595	Std	00 42 6C 69 6E 6B 4D 61	BlinkMa
To Keypad	615	Std	70 00 00 00 00 00 00 00	
From Keypad	595	Std	17 72 69 6E 65 00 00 00	rine

Manufacturer Device Name: BlinkMarine
The first byte of the last data message replied is 17h.

31. Object 1009h: Manufacturer Hardware Revision

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	09h	CAN Object 1009h
Byte 2	10h	
Byte 3, 7	00h	Not used

Example:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 09 10 00 00 00 00 00	
From Keypad	595	Std	43 09 10 00 56 5F 30 33	V_03

Manufacturer Hardware Revision: V_03

32. Object 100Ah: Manufacturer Firmware Revision

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	0Ah	CAN Object 100Ah
Byte 2	10h	
Byte 3, 7	00h	Not used

Example:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 0A 10 00 00 00 00 00	
From Keypad	595	Std	43 0A 10 00 31 2E 31 34	1.14

Manufacturer Firmware Revision: 1.14

33. Object 100Bh: Model ID

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	0Bh	CAN Object 100Bh
Byte 2	10h	
Byte 3, 7	00h	Not used

1° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	60h	Read Device Register second byte
Byte 1, 7	00h	Not used

2° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	70h	Read Device Register third byte
Byte 1, 7	00h	Not used

Example:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 0B 10 00 00 00 00 00	
From Keypad	595	Std	41 0B 10 00 09 00 00 00	
To Keypad	615	Std	60 00 00 00 00 00 00 00	
From Keypad	595	Std	00 50 4B 50 31 36 30 30	PKP1600
To Keypad	615	Std	70 00 00 00 00 00 00 00	
From Keypad	595	Std	1B 53 49 00 00 00 00 00	SI

Model ID: PKP1600SI

The first byte of the last data message replied is 1Bh.

34. Object 1011h: Restore default parameters

With this object the default values of parameters according to the communication profile, device profile, and application profile are restored. This procedure shall only be executed when the specific signature ‘’load’’ is written to the sub-index 01h. When the message shown in the following table is transmitted, the default values shall be restored after the keypad is reset.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
	23h	Set Device Register
Byte 1	11h	CAN Object 1011h
Byte 2	10h	
Byte 3	00h	Highest sub-index supported
	01h	Restore all parameters
Byte 4	6Ch	Character 1 ‘’l’’
Byte 5	6Fh	Character 2 ‘’o’’
Byte 6	61h	Character 3 ‘’a’’
Byte 7	64h	Character 4 ‘’d’’

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 11 10 00 00 00 00 00	Read highest sub-index
From Keypad	595	Std	4F 11 10 00 01 00 00 00	1
To Keypad	615	Std	23 11 10 01 6C 6F 61 64	‘load’
From Keypad	595	Std	60 11 10 01 00 00 00 00	Command accepted

35. Object 1018h: Identity Data

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	18h	CAN Object 1018h
Byte 2	10h	
Byte 3	00h	Number of mapped objects
	01h	Vendor Id
	04h	Serial number
Byte 4,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 18 10 00 00 00 00 00	
From Keypad	595	Std	4F 18 10 00 04 00 00 00	4
To Keypad	615	Std	40 18 10 01 00 00 00 00	
From Keypad	595	Std	43 18 10 01 E2 03 00 00	000003E2h

Blink Marine Vendor Id: 000003E2h

36. Object 1400h: Receive PDO Communication Parm 0

Describes the Receive Parameters and sets the transmission type for the LED state PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
	2Fh	Set Device Register
Byte 1	00h	CAN Object 1400h
Byte 2	14h	
Byte 3	00h	Number of mapped objects
	01h	COB Id
	02h	Transmission Type
Byte 4	XXh	Transmission Type (to be used only in set mode): 00h-F0h: synchronous FEh: event-driven
Byte 5,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 00 14 00 00 00 00 00	
From Keypad	595	Std	4F 00 14 00 02 00 00 00	2
To Keypad	615	Std	40 00 14 01 00 00 00 00	
From Keypad	595	Std	43 00 14 01 15 02 00 00	0000 0215h
To Keypad	615	Std	40 00 14 02 00 00 00 00	
From Keypad	595	Std	4F 00 14 02 FE 00 00 00	FEh
To Keypad	615	Std	2F 00 14 02 01 00 00 00	Set Synchronous RPDO 0
From Keypad	595	Std	60 00 14 02 00 00 00 00	ACK
To Keypad	80	Std	-	SYNC message received
To Keypad	215	Std	01 00 00 00 00 00 00 00	Request LED 1 red ON: the data are buffered
To Keypad	80	Std	-	SYNC message received and message 215 processed

Receive PDO communication Parm 0:

- Number of mapped objects: 2;
- COB id: 0000 0200h + NODE ID;
- Transmission Type: synchronous or event-driven.

37. Object 1401h: Receive PDO communication Parm 1

Describes the Receive Parameters and sets the transmission type for the LED blink PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
	2Fh	Set Device Register
Byte 1	01h	CAN Object 1401h
Byte 2	14h	
Byte 3	00h	Number of mapped objects
	01h	COB Id
	02h	Transmission Type
Byte 4	XXh	Transmission Type (to be used only in set mode): 00h-F0h: synchronous FEh: event-driven
Byte 5,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 01 14 00 00 00 00 00	
From Keypad	595	Std	4F 01 14 00 02 00 00 00	2
To Keypad	615	Std	40 01 14 01 00 00 00 00	
From Keypad	595	Std	43 01 14 01 15 03 00 00	0000 0315h
To Keypad	615	Std	40 01 14 02 00 00 00 00	
From Keypad	595	Std	4F 01 14 02 FE 00 00 00	FEh
To Keypad	615	Std	2F 01 14 02 00 00 00 00	Set Synchronous RPDO 1
From Keypad	595	Std	60 01 14 02 00 00 00 00	ACK
To Keypad	80	Std	-	SYNC message received
To Keypad	315	Std	00 01 00 00 00 00 00 00	Request LED 1 green blinking: the data are buffered
To Keypad	80	Std	-	SYNC message received and message 315 processed

Receive PDO communication Parm 1:

- Number of mapped objects: 2;
- COB id: 0000 0300h + NODE ID;
- Transmission Type: synchronous or event-driven.

38. Object 1402h: Receive PDO communication Parm 2

Describes the Receive Parameters for Indicator LED brightness

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	02h	CAN Object 1402h
Byte 2	14h	
Byte 3	00h	Highest sub-index supported
	01h	COB Id
	02h	Transmission Type
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 02 14 00 00 00 00 00	
From Keypad	595	Std	4F 02 14 00 02 00 00 00	2
To Keypad	615	Std	40 02 14 01 00 00 00 00	
From Keypad	595	Std	43 02 14 01 15 04 00 40	0000 0415h
To Keypad	615	Std	40 02 14 02 00 00 00 00	
From Keypad	595	Std	4F 02 14 02 FE 00 00 00	FEh

Receive PDO communication Parm 2:

- Number of mapped objects: 2;
- COB id: 0000 0400h + NODE ID;
- Transmission Type: FEh.

39. Object 1403h: Receive PDO communication Parm 3

Describes the Receive Parameters for backlight LED brightness

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 1403h
Byte 2	14h	
Byte 3	00h	Highest sub-index supported
	01h	COB Id
	02h	Transmission Type
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 03 14 00 00 00 00 00	
From Keypad	595	Std	4F 03 14 00 02 00 00 00	2
To Keypad	615	Std	40 03 14 01 00 00 00 00	
From Keypad	595	Std	43 03 14 01 15 05 00 00	0000 0515h
To Keypad	615	Std	40 03 14 02 00 00 00 00	
From Keypad	595	Std	4F 03 14 02 FE 00 00 00	FEh

Receive PDO communication Parm 3:

- Number of mapped objects: 2;
- COB id: 0000 0500h + NODE ID;
- Transmission Type: FEh.

40. Object 1600h: Receive PDO mapping Parameter 0

Describes the mapping of LED state PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	00h	CAN Object 1600h
Byte 2	16h	
Byte 3	00h	Number of mapped objects
	01h	PDO Mapping Entry 1
	02h	PDO Mapping Entry 2
	03h	PDO Mapping Entry 3
Byte 4,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 00 16 00 00 00 00 00	
From Keypad	595	Std	4F 00 16 00 03 00 00 00	3
To Keypad	615	Std	40 00 16 01 00 00 00 00	
From Keypad	595	Std	43 00 16 01 08 01 01 20	2001 01 08
To Keypad	615	Std	40 00 16 02 00 00 00 00	
From Keypad	595	Std	43 00 16 01 08 02 01 20	2001 02 08
To Keypad	615	Std	40 00 16 03 00 00 00 00	
From Keypad	595	Std	43 00 16 03 08 03 01 20	2001 03 08

Receive PDO mapping Parameter 0:

- Number of mapped objects: 3;
- Set LED red: Object 2001h, Sub index 01h, Length 08h;
- Set LED green: Object 2001h, Sub index 02h, Length 08h;
- Set LED blue: Object 2001h, Sub index 03h, Length 08h.

41. Object 1601h: Receive PDO mapping Parameter 1

Describes the mapping of LED blink state PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	01h	CAN Object 1601h
Byte 2	16h	
Byte 3	00h	Number of mapped objects
	01h	PDO Mapping Entry 1
	02h	PDO Mapping Entry 2
	03h	PDO Mapping Entry 3
Byte 4,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 00 16 00 00 00 00 00	
From Keypad	595	Std	4F 00 16 00 03 00 00 00	3
To Keypad	615	Std	40 00 16 01 00 00 00 00	
From Keypad	595	Std	43 00 16 01 08 01 02 20	2002 01 08
To Keypad	615	Std	40 00 16 02 00 00 00 00	
From Keypad	595	Std	43 00 16 01 08 02 02 20	2002 02 08
To Keypad	615	Std	40 00 16 03 00 00 00 00	
From Keypad	595	Std	43 00 16 03 08 03 02 20	2002 03 08

Receive PDO mapping Parameter 1:

- Number of mapped objects: 3;
- Set LED red blink: Object 2002h, Sub index 01h, Length 08h;
- Set LED green blink: Object 2002h, Sub index 02h, Length 08h;
- Set LED blue blink: Object 2002h, Sub index 03h, Length 08h.

42. Object 1602h: Receive PDO mapping Parameter 2

Describes the mapping of Indicator LED brightness PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	02h	CAN Object 1602h
Byte 2	16h	
Byte 3	00h	Number of mapped objects
	01h	PDO Mapping Entry 1
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 02 16 00 00 00 00 00	
From Keypad	595	Std	4F 02 16 00 01 00 00 00	1
To Keypad	615	Std	40 02 16 01 00 00 00 00	
From Keypad	595	Std	43 02 16 01 08 01 03 20	2003 01 08

Receive PDO mapping Parameter 2:

- Number of mapped objects: 1;
- Set Indicator LED brightness: Object 2003h, Sub index 01h, Length 08h.

43. Object 1603h: Receive PDO mapping Parameter 3

Describes the mapping of backlight setting PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	03h	CAN Object 1603h
Byte 2	16h	
Byte 3	00h	Number of mapped objects
	01h	PDO Mapping Entry 1
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 03 16 00 00 00 00 00	
From Keypad	595	Std	4F 03 16 00 02 00 00 00	2
To Keypad	615	Std	40 03 16 01 00 00 00 00	
From Keypad	595	Std	43 03 16 01 08 02 03 20	2003 02 08
To Keypad	615	Std	40 03 16 02 00 00 00 00	
From Keypad	595	Std	43 03 16 02 08 03 03 20	2003 03 08

Receive PDO mapping Parameter 3:

- Number of mapped objects: 2;
- Backlight brightness level: Object 2003h, Sub index 02h, Length 08h;
- Backlight color: Object 2003h, Sub-index 03h, Length 08h.

44. Object 1800h:

a) Transmit PDO Communication Parm 0

Describes the Transmission Parameters and sets the transmission type for the Key state PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
	2Fh	Set Device Register
Byte 1	00h	CAN Object 1800h
Byte 2	18h	
Byte 3	00h	Highest sub-index supported
	01h	COB Id
	02h	Transmission Type
	05h	Event Timer (Periodic transmission time)
Byte 4	XXh	Transmission Type (to be used only in set mode): 01h: synchronous (cyclic every SYNC) 02h: synchronous (cyclic every 2nd SYNC) 03h: synchronous (cyclic every 3rd SYNC) 04h: synchronous (cyclic every 4th SYNC) .... F0h: synchronous (cyclic every 240th SYNC) FEh: event-driven (default)
Byte 5,7	00h	Not used

Examples:

Direction	**Identifier**	**Format**	**Message**	**Data**
To Keypad	615	Std	40 00 18 00 00 00 00 00	
From Keypad	595	Std	4F 00 18 00 05 00 00 00	5
To Keypad	615	Std	40 00 18 01 00 00 00 00	
From Keypad	595	Std	43 00 18 01 95 01 00 40	4000 0195h
To Keypad	615	Std	40 00 18 02 00 00 00 00	
From Keypad	595	Std	4F 00 18 02 FE 00 00 00	FEh: event-driven type
To Keypad	615	Std	40 00 18 05 00 00 00 00	
From Keypad	595	Std	4B 00 18 05 00 00 00 00	0000h: Periodic transmission disabled.
To Keypad	615	Std	2F 00 18 02 01 00 00 00	Set the Synchronous transmission (cyclic every SYNC).
From Keypad	595	Std	60 00 18 02 00 00 00 00	ACK
To Keypad	80	Std	-	SYNC message received
Key #1 pressed No message on the CAN bus				
From Keypad	195	Std	00 00 00 00 XX	Key status sent/ Read key status
To Keypad	80	Std	-	SYNC message received
From Keypad	195	Std	01 00 00 00 XX	Key status sent/ Read key status

Transmit PDO communication Parm 0:

- Highest sub-index supported: 5;
- Address base: 195h= 180h+ NODE ID;
- Transmission Type: synchronous or event-driven;
- Periodic Transmission timer: XXYY in milliseconds, 0 = OFF.

b) Set periodic state transmission

Identifier	600h + current CAN ID	Default 615h
Byte 0	2Bh	Set device register
Byte 1	00h	CAN Object 1800h
Byte 2	18h	
Byte 3	05h	Sub index
Byte 4	YYh	YYh: Periodic transmission timer in milliseconds LSByte
Byte 5	XXh	XXh: Periodic transmission timer in milliseconds MSByte
Byte 6, 7	00h	Not used

Periodic Transmission timer: XXYYh (from 0032h to FEFFh: from 50 to 65279 milliseconds).

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	2B 00 18 05 00 00 00 00	Switch off the periodic state transmission
From Keypad	595	Std	60 00 18 05 00 00 00 00	Command accepted
To Keypad	615	Std	2B 00 18 05 32 00 00 00	Set period = 50ms
From Keypad	595	Std	60 00 18 05 00 00 00 00	Command accepted
To Keypad	615	Std	2B 00 18 05 F4 01 00 00	Set period = 500ms
From Keypad	595	Std	60 00 18 05 00 00 00 00	Command accepted

45. Object 1A00h Transmit PDO Mapping Parameter

Describes the mapping of Key state PDO Message.

Identifier	615h (600h + current CAN ID)	
Byte 0	40h	Read Device Register
Byte 1	00h	CAN Object 1A00h
Byte 2	1Ah	
Byte 3	00h	Number of mapped objects
	01h	PDO Mapping Entry 1
Byte 4,7	00h	Not used

Examples:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	40 00 1A 00 00 00 00 00	
From Keypad	595	Std	4F 00 1A 00 01 00 00 00	1
To Keypad	615	Std	40 00 1A 01 00 00 00 00	
From Keypad	595	Std	43 00 1A 01 08 01 00 20	2000 01 08

Transmit PDO Mapping Parameter:

- Number of mapped objects: 1;
- Switch state: Object 2000h, Sub index 01h, Length 08h.

46. Object 2200h: Serial number string

Identifier	600h + current CAN ID	Default 615h
Byte 0	40h	Read Device Register
Byte 1	00h	CAN Object 2200h
Byte 2	22h	
Byte 3,7	00h	Not used

1° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	60h	Read Device Register second byte
Byte 1, 7	00h	Not used

2° additional byte

Identifier	600h + current CAN ID	Default 615h
Byte 0	70h	Read Device Register third byte
Byte 1, 7	00h	Not used

Example:

Direction	Identifier	Format	Message	Data
To Keypad	615	Std	41 00 22 00 00 00 00 00	
From Keypad	595	Std	41 00 22 00 08 00 00 00	
To Keypad	615	Std	60 00 00 00 00 00 00 00	
From Keypad	595	Std	00 46 46 46 46 46 46 46	FFFFFFF
To Keypad	615	Std	70 00 00 00 00 00 00 00	
From Keypad	595	Std	1D 46 00 00 00 00 00 00	F

Serial number: ascii FFFFFFFF

47. Set CAN protocol

This set of messages are used to change to the desired CANbus protocol.

- Change from CANopen to J1939:

Direction	Identifier	Format	Message	Data
To Keypad	600h + current CAN ID (default 615h)	Std	2B FF 20 01 01	Change to J1939

- Change from J1939 to CANopen:

Direction	Identifier	Format	Message	Data
To Keypad	18EFXX00h where XXh is the current CAN source address (default 18EF2100h)	Ext	04 1B 80 00 FF FF FF FF	Change to CANopen

APPENDIX: DEMO Mode instructions

In DEMO Mode you can try the following functions by pressing keys on the PKP1600SI.

Entering this mode, you turn the LED indicators on with red color; each time you press the key 1, you can change the color of the indicators with the following sequence:

1. Red;
2. Green;
3. Blue;
4. Yellow;
5. Cyan;
6. Magenta;
7. White/light blue;
8. Amber;
9. Yellow/green;
10. OFF.

Holding down key 2, you can increase LED brightness level.

Holding down key 3, you can decrease LED brightness level.

If you press the key 4, there are different steps in this sequence:

1. Complete LED show of all colors;
2. Backlight active with keys on in sequence (it is possible to change the color of LED indicators by pressing key 1 and the color of the backlight by pressing key 5);
3. Alternate blinking of LED keys number 1 with red color; 2 with amber color; 3 with yellow; 4 with green color; 5 with cyan color and 6 with white/light blue color.

In the case you press the other keys there are no events.

48. Revision history

Date	Manual Revision	Comment
28/09/2023	1.0	First release